LogChunks: A Data Set for Build Log Analysis

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ABSTRACT
Build logs are textual by-products that a software build process creates, often as part of its Continuous Integration (CI) pipeline. Build logs are a paramount source of information for developers when debugging into and understanding a build failure. Recently, attempts to partly automate this time-consuming, purely manual activity have come up, such as rule- or information-retrieval-based techniques.

We believe that having a common data set to compare different build log analysis techniques will advance the research area. It will ultimately increase our understanding of CI build failures. In this paper, we present LogChunks, a collection of 797 annotated Travis CI build logs from 80 GitHub repositories in 29 programming languages. For each build log, LogChunks contains a manually labeled log part (chunk) describing why the build failed. We externally validated the data set with the developers who caused the original build failure.

The width and depth of the LogChunks data set are intended to make it the default benchmark for automated build log analysis techniques.

KEYWORDS
CI, Build Log Analysis, Build Failure, Chunk Retrieval

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1 INTRODUCTION
Continuous Integration (CI) has become a common practice in software engineering [10]. Many software projects use CI [2, 10, 17] to detect bugs early [8, 18], improve developer productivity [10, 13] and communication [7]. CI builds produce logs which report results of various sub-steps within the build. These build logs contain a lot of valuable information for developers and researchers—for example, descriptions of compile errors or failed tests [2, 14, 20].

However, build logs can be verbose and large—sometimes in excess of 50 MB of ASCII text [2]—making them inadequate for direct human consumption. Therefore, to support developers and researchers in efficiently making use of the information within build logs, we must at least semi-automatically retrieve the chunks of the log that describe the targeted information.

There are different techniques to retrieve information chunks from CI build logs. Beller et al. use a rule-based system of regular expressions to analyze logs from Travis CI [2]. Such regular expressions are developed by looking at exemplary build logs. Vassallo et al. wrote a custom parser to gather information for build repair hints [19]. Recently, Amar et al. reduced the number of lines for a developer to inspect by creating a diff between logs from failed and successful builds [1].

These approaches have various strengths and weaknesses: Regular expressions are exact, but tedious and error-prone to maintain [12]. Custom parsers are powerful though fragile in light of changes in the log structure. Diffing between failed and successful logs can reduce the information to be processed, but is at best semi-automatic [1].

At the moment, there is only anecdotal evidence on the performance of these techniques, and when a technique should be preferred over its alternatives. In fact, there is no data set available to support the creation of such a benchmark for build log analysis techniques. Following Sim et al., a benchmark gives us the chance to “increase the scientific maturity of the area” [15] of build log analysis by evaluating and comparing research contributions.

Thus, in this paper, we present LogChunks [4], a collection of 797 labeled Travis CI build logs from 80 highly popular GitHub repositories in 29 programming languages with we manually labeled the chunk describing why the build failed. The data set also provides keywords the authors would use to search for the labeled log chunk and categorizes the log chunks according to their format within the log.

2 CREATING LOGCHUNKS
This section presents how we gathered the logs and our manual labeling process.

2.1 Log Collection
In this section, we describe along the overview in Figure 1 how we created LogChunks. All steps are automatized as Ruby scripts and highly configurable.

Repository Sampling. We target mature GitHub repositories that are using Travis CI. To avoid personal and toy projects we select popular projects based on the number of users that starred

1LogChunks is openly available on Zenodo: https://zenodo.org/record/3632351
2Data collection scripts and their original parameterization are included in the data set.
a project [11]. We query GHTorrent [9] for the most popular languages on GitHub, and subsequently, the most popular repositories for a given language.

For LogChunks, we queried GHTorrent from 2018-04-01 for the three most popular repositories of each of the 30 most popular languages to cover a broad range of development languages. Among the resulting repositories are, for example, Microsoft/TypeScript, git/git and jwilm/alacritty.

**Build Sampling.** To sample builds for LogChunks we keep the ten most recent builds of the status failed [6]. We check up to 1,000 builds per repository to ensure predictable termination of the log collection.

**Log Sampling.** Travis CI builds comprise a number of jobs that actualize a build process in different environments. Hence, the outcome from different jobs might be different. For each build in LogChunks, we download the log of the first job that has the same state as the overall build.

We inspected the collected build logs and discarded logs from three repositories. One had only one failed build, two others had empty build logs on Travis CI. In total, we collected 797 logs from 80 repositories spanning 29 languages.

## 2.2 Manual Labeling

After collecting build logs, the first author manually labeled which text chunk describes why the build failed. Following that, she assigned search keywords and structural categories to each log chunk.

**Chunk That Describes Why The Build Failed.** For each repository, the labeler skimmed through the build logs and copied out the first occurrence of a description why the build failed. She preserved whitespaces and special characters, as these might be crucial to detect the targeted substring. To support learning of regular expressions identifying the labeled substrings the labeler aimed to start and end the labeled substring at consistent locations around the fault description.

**Search Keywords.** To extract the search keywords, we considered the Chunk and ten lines above and below. The labeler’s task was to note down three strings they would search for (“grep”) to find this failure description. The strings should appear in or around the Chunk and are case-sensitive. We made no limitations on the search string; particularly, spaces are allowed.

**Structural Category.** To label the structural categories we presented the Chunk and the surrounding context to the labeler for all logs from a repository. We asked the labeler to assign numerical categories according to whether the Chunk had the same structural representation.

## 2.3 Validation

We validated our collected data points in an iterative fashion. First, we performed an initial inter-rater reliability study with the second author of this paper. Our learnings from this initial internal study are that 1) it is important and difficult to adequately communicate all decisions and assumptions on how to and which data to label and 2) there can be different legitimate viewpoints on which log chunk constitute the cardinal error and which keywords best to use. These learning informed the design of a second, larger cross-validation study for which we contacted over 200 developers.

In our second validation, we sent out emails to the original developers whose commits triggered the builds represented in LogChunks and asked them whether the log chunk we labeled actually describes why the build failed. This section describes our survey and discusses our results.

**Method.** Using the Travis API, we collected the commit information for each build represented in LogChunks. We grouped all commits triggered by one developer and sent out an email to them. It included links to the corresponding commits, the build overview and the log file. We asked the developers to fill out a short form in case our extraction was not correct. In the survey, we asked the developer to paste in the log part actually describing the failure reason or describe in their own words why our original extraction was incorrect.
Results. In total, from 2019-10-15 to 2019-10-17, we sent out emails to 246 developers. Of these, 32 could not be delivered. We performed the sending out in three batches and used the first author’s academic email address as the sender. All emails were specific to each recipient. We only sent one mail per recipient. We received answers from 61 developers, corresponding to 144 build logs with a response rate of 24.8%. Compared to typical response rates to cold calling known from Software Engineering [16], this is very high. We believe that our personalization and the ease of use for the participant are the main reasons for this—simply clicking on a link to confirm or refute an answer is enough, there is no need to craft an answer. Indeed, we only received seven replies from developers along the lines of “done.”

Of the 144 answers, 118 initially indicated that our extraction was correct. We manually inspected the 26 negative answers and found that some stated that the proposed extraction did not show the whole description of why the build failed. This was because we chose to trim long chunks to keep the mails readable, and not a fault in our extraction per se. After adjusting for these answers, only 12 answers remained that stated that our labeled log chunk was not correct. This validates our data set with an externally validated consensus on 94.4% of the extracted data.

Discussion. We believe that our developer survey highly strengthens the trust in the validity of the labeled log chunks. The study received answers for about 18% of the data in LogChunks. After manual correction, 91% of the received answers indicated our labeled chunks were accurate. One possible threat regarding the high number of correct answers is that, since we show the error message we extracted, it might be operationally easier for developers to validate it, rather than search for it in a long log file. To alleviate this problem, we made it as easy to confirm as to reject an extracted log chunk. We only ask for more details (the correct log chunk) in a second step.

One of our 12 incorrect extractions only showed a warning and the developer proposed to also include the line stating that warnings are treated as errors. In others, we labeled the error message of an error that was later ignored.

3 DATA SCHEMA

This section presents the internal structure and data schema of LogChunks. In principle, LogChunks comprises automatically retrieved and manually labeled and cross-validated logs.

LogChunks comprises information on 797 build logs, which are organized in folders for each language and repository. For each repository, LogChunks has about 10 Examples. Every repository folder contains the full log files for the build status ‘failed’ in plain text.

The folder build-failure-reason contains the manually labeled data of LogChunks, one XML file for each repository: <repository_owner>@<repository_name>.xml. Table 1 gives an overview of the data within these XML files on the example of one build from php/php-src. The remainder of this section defines in more detail the data embedded in the XML files, that is, the labeled log chunk, search keywords and structural categories. Data from the developer validation study is in the file developer-crossvalidation.csv, the build id can be used as a unique identifier to match it with the other data.

4 POTENTIAL USE CASES

LogChunks can be the basis for a range of further studies:

Benchmarking Build Log Analysis Techniques. LogChunks originated from the first author’s Master’s Thesis in which she compared three different log chunk retrieval techniques. LogChunks can be
This section presents existing data sets of CI build logs and how to parse unstructured system log messages into structured data for further analysis. LogChunks is situated in a different area, build log analysis, which tend to be semi-structured, and could play a similar role to LogHub in its area: empower research with a benchmark to compare different build log analysis techniques.

6 FUTURE EXTENSIONS TO LOGCHUNKS

In this section, we describe current limitations and future improvements of LogChunks and extensions we are planning.

- **Chunk as One Consecutive Substring**: The Chunk contains only one continuous substring of the log text. The reason a build failed could be described at multiple locations within the log. We propose to extend LogChunks to contain multiple substrings of the log text.

- **Include More Repositories and Logs**: LogChunks encompasses a range of repositories from various main development languages, though only 10 logs from each repository. Including more logs and repositories will strengthen LogChunks as the go-to benchmark.

- **Classification of the Build Failure Cause**: Our data set contains no further classification according to the cause of the failure, such as due to tests, compilation or linter errors. As researchers are investigating why CI builds fail, a useful extension is to annotate cause of the build failure for each log.

- **Other Information Chunks**: Build log analysis is not limited to the chunk that describes why a build failed. LogChunks can be extended with labels for all information that is contained in the build log, such as descriptions of warnings, build infrastructure and more.

- **Validation of Search Keywords**: The keywords LogChunks provides are based on the experience of the authors gained from analyzing around 800 build logs. Next, we propose to evaluate whether these keywords would also be used by developers to find the log chunk describing why a build failed.

5 RELATED DATA SETS

This section presents existing data sets of CI build logs and how LogChunks differs from them.

5.1 TravisTorrent

TravisTorrent [3] collects a broad range of metadata about Travis CI builds. It combines data accessible through the public Travis CI and GitHub APIs and through GH Torrent [9]. Similar to LogChunks, among the metadata are the failing test cases. However, TravisTorrent obtained these through a manually developed parser, which only supports specific Ruby test runners and Java Maven or JUnit logs. Anecdotally, many of the failing tests are at least incomplete and lack validation. By contrast, LogChunks provides manually labeled and two-fold cross-validated data of why builds failed, not only for failing tests like TravisTorrent, but for all possible build-failing errors.

5.2 LogHub

LogHub [21] is a collection of a wide range of system log data sets. It is the basis for various studies that compare different approaches to parse unstructured system log messages into structured data for further analysis. LogChunks is situated in a different area, build log analysis, which tend to be semi-structured, and could play a similar role to LogHub in its area: empower research with a benchmark to compare different build log analysis techniques.
REFERENCES


